

June 2012

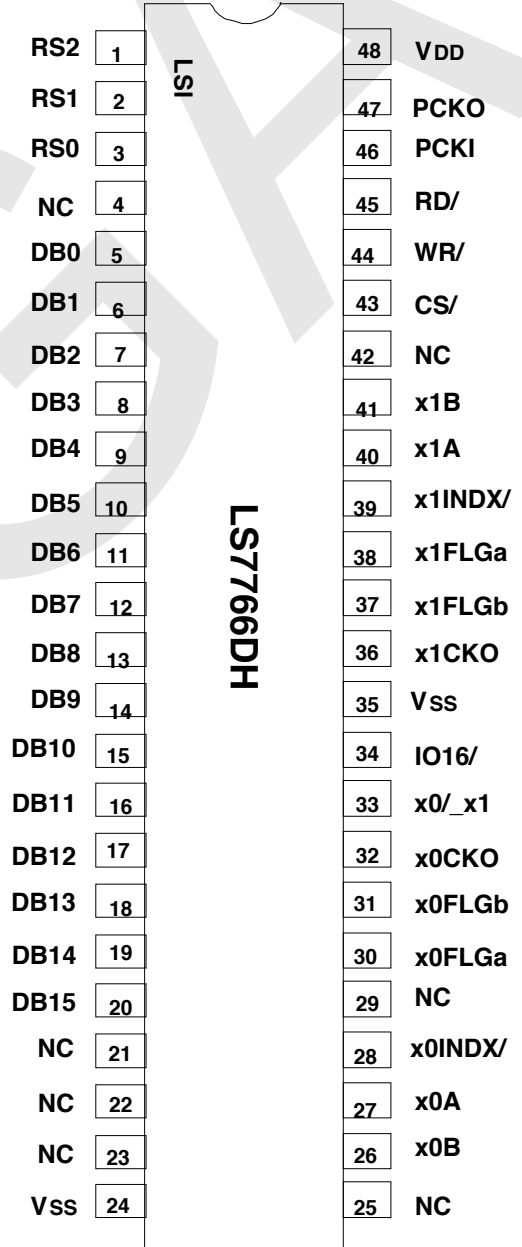
## 32-BIT SINGLE- AXIS/DUAL-AXIS QUADRATURE COUNTER

### FEATURES:

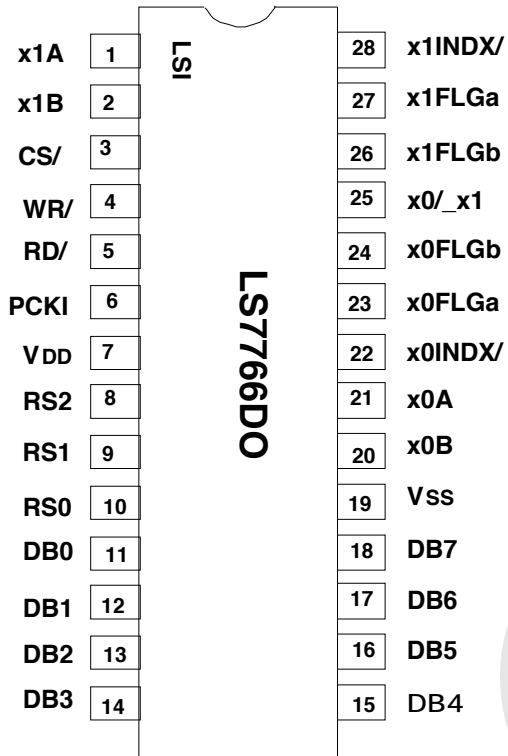
- Direct interface with Incremental Encoders
  - Read/write registers for count and I/O modes. Count modes include: non-quadrature (Up/Down), quadrature (x1, x2, x4.) free-run, non-recycle, modulo-n and range limit
  - Programmable IOs for Index and Marker Flags
  - Separate mode-control registers for each axis
  - 40MHz count frequency at 5V; 20MHz count frequency at 3V
  - Sets of 32-bit counters, input registers, output registers, comparators and 8-bit Status registers for each axis
  - Digital filtering of the input quadrature clocks for noise immunity.
  - Pin selectable 3-state 16-bit / 8-bit bus
  - 3V to 5.5V operating voltage range
  - Available in four different configurations identified by the following suffixes:
    - DH** = Dual-axis with pin selectable 16-bit/8-bit IO Bus
    - DO** = Dual-axis 8-bit IO Bus
    - SH** = Single-axis pin selectable 16-bit/8-bit IO Bus
    - SO** = Single axis 8-bit IO Bus
- LS7766DH-TS; LS7766DO, LS7766DO-S, LS7766DO-TS;  
 LS7766SO, LS7766SO-S, LS7766SO-TS; LS7766SH-TS  
**P/N = DIP; P/N-S = SOIC; P/N-TS = TSSOP**

### GENERAL DESCRIPTION:

The LS7766 consists of two identical modules of 32-bit programmable up/down counters (CNTR) with direct interface to incremental encoders. The modules can be configured to operate as quadrature-clock counters or non-quadrature up/down counters. In both quadrature and non-quadrature modes, the modules can be further configured into free-running, non-recycle, modulo-n and range-limit count modes. The mode configuration is made via two 8-bit read/write addressable mode control registers, MCR0 and MCR1. Data can be written into a 32-bit input data register (IDR), organized in addressable Word segments using the 16-bit IO bus or in byte segments using the 8-bit IO Bus. The IDR can be used to store target encoder positions and compared with the CNTR for generating marker flags when the CNTR reaches the target value. A 32-bit digital comparator is included for monitoring the equality of the CNTR to the IDR. Snapshots of the CNTR value can be stored in a read-addressable 32-bit output data register (ODR). The ODR can be read in Word segments or byte segments in accordance with the selected bus width. Data transfers among the registers and various register reset functions are performed by means of a write-addressable 8-bit transfer control register (TCR). A read-addressable 8-bit status register (STR), stores the count related status information such as CNTR overflow, underflow, count direction, etc.



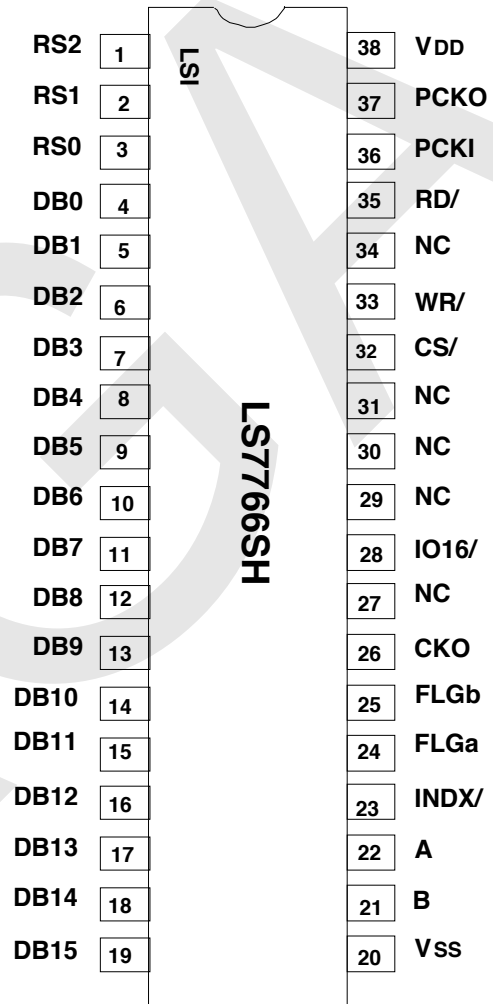
Pin Assignment - Top View



Pin Assignment - Top View



Pin Assignment - Top View



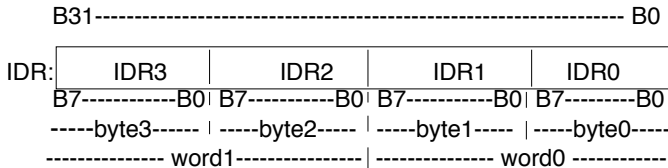
Pin Assignment - Top View

## REGISTER DESCRIPTION:

Following is a list of the hardware registers for the single-axis device. For the dual axis device, these registers are duplicated for the second axis.

### IDR

The IDR is a 32-bit data register directly addressable for write. In the 8-bit bus-configuration, the input data is written in byte segments of byte0 (IDR0), byte1 (IDR1), byte2 (IDR2) and byte3 (IDR3). In the 16-bit bus-configuration the data is written in word segments of word0 (IDR1:IDR0) and word1 (IDR3:IDR2).



The IDR serves as the input portal for the counter (CNTR) since the CNTR is not directly addressable for either read or write. In order to preset the CNTR to any desired value the data is first written into the IDR and then transferred to the CNTR.

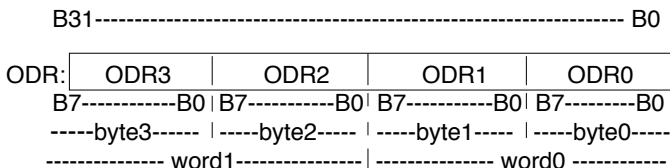
In **mod-n** and **range-limit** count modes the IDR serves as the repository for the division factor n and the count range-limit, respectively. The IDR can also be used to hold a target position data for comparing with the running CNTR. A compare equality flag is generated at IDR = CNTR to signal the event of arriving at the target.

### CNTR:

The CNTR is a 32-bit up/down counter which counts the up/down pulses resulting from the quadrature clocks applied at A and B inputs or alternatively, in non-quadrature mode, pulses applied at the A input. The CNTR is not directly accessible for read or write; instead it can be preloaded with data from the IDR or it can port its own data out to the ODR which in turn can be accessed by read operation. In both quadrature and non-quadrature modes, the CNTR can be further configured into either free-running or single-cycle or mod-n or range-limit mode. In quadrature mode, the count resolution is programmable to be x1 or x2 or x4 of the A quad B cycles.

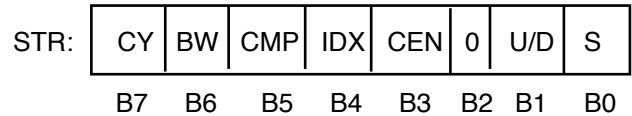
### ODR:

The ODR is a 32-bit data register directly addressable for read. In the 8-bit bus-configuration, the output data is read in byte segments of byte0 (ODR0), byte1 (ODR1), byte2 (ODR2), and byte3 (ODR3). In the 16-bit bus configuration the data is read in word segments of word0 (ODR1:ODR0) and word1 (ODR3:ODR2).



### STR:

The STR is an 8-bit status register indicating count related status.

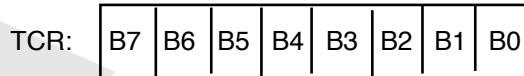


An individual STR bit is set to 1 when the bit related event has taken place. The STR is cleared to 0 at power-up. The STR can also be cleared through the control register TCR with the exception of bit\_1(U/D) and bit3\_(CEN). These two STR bits always indicate the instantaneous status of the count\_direction and count\_enable assertion/de-assertion. The STR bits are described below:

- B7 (CY): Carry; set by CNTR overflow
- B6 (BW): Borrow; set by CNTR underflow
- B5 (CMP): Set when CNTR = PR
- B4 (IDX): Set when INDX input is at active level
- B3 (CEN): Set when counting is enabled, reset when counting is disabled
- B2 (0): Always 0
- B1 (U/D): Set when counting up, reset when counting down
- B0 (S): Sign of count value; set when negative, reset when positive

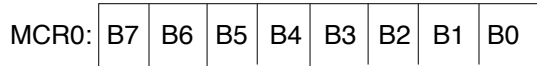
### TCR:

The TCR is a write only register, which when written into, generates transient signals to perform load and reset operations as described below:



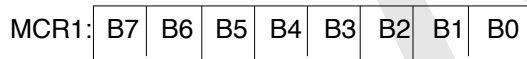
- B0 = 0: Nop
- = 1: Reset CNTR to 0.  
(Should not be combined with load\_CNTR operation).
- B1 = 0: Nop
- = 1: Load CNTR from IDR. Affects all 32 bits.  
(Should not be combined with reset\_CNTR operation)
- B2 = 0: Nop
- = 1: Load ODR from CNTR. Affects all 32 bits.
- B3 = 0: Nop
- = 1: Reset STR.  
Affects status bits for carry, borrow, compare and index. Status bits corresponding to count\_enable, count direction and sign are not affected
- B4 = 0: Nop.
- 1: Master reset. Resets MCR0, MCR1, IDR, ODR, STR
- B5 = 0: Nop
- 1: Set sign bit (STR bit0)
- B6 = 0: Nop
- 1: Reset sign bit (STR bit0)
- B7 = x: Not used.

**MCR0** : The MCR0 is an 8-bit read/write register which configures the counting modes and the index input functionality. Upon power-up, the MCR0 is cleared to zero.



- B1B0 = 00: Non-quadrature count mode (A = clock, B = direction).
- = 01: x1 quadrature count mode (one count per quadrature cycle).
- = 10: x2 quadrature count mode (two counts per quadrature cycle).
- = 11: x4 quadrature count mode (four counts per quadrature cycle).
- B3B2 = 00: **Free-running** count mode.
- = 01: **Single-cycle** count mode (CNTR disabled with **carry** and **borrow**, re-enabled with **reset** or **load**)
- = 10: **Range-limit** count mode (up and down count ranges are limited between IDR and zero, respectively. Counting freezes at these limits but resumes when the direction is reversed)
- = 11: **Modulo-n** count mode (input count clock frequency is divided by a factor of [n+1], where n = IDR. In up direction, the CNTR is **cleared** to 0 at CNTR = IDR and up count continues. In down direction, the CNTR is **preset** to the value of IDR at CNTR = 0 and down count continues. A mod-n rollover marker pulse is generated at each limit at the FLG<sub>a</sub> output).
- B5B4 = 00: Disable INDX/ input.
- = 01: Configure INDX/ input as the load\_CNTR input (transfers IDR to CNTR).
- = 10: Configure INDX/ as the reset\_CNTR input (clears CNTR to 0).
- = 11: Configure INDX/ as the load\_ODR input (transfers CNTR to ODR).
- B6 = 0: Asynchronous index.
- = 1: Synchronous index (overridden in non-quadrature mode).
- B7 = 0: Input filter clock (PCK) division factor = 1. Filter clock frequency = f<sub>PCK</sub>.
- = 1: Input filter clock division factor = 2. Filter clock frequency = f<sub>PCK</sub>/2.

**MCR1**: The MCR1 is an 8-bit read/write register which configures the FLG<sub>a</sub> and FLG<sub>b</sub> output functionality. In addition, the MCR1 can be used to enable/disable counting. Upon power-up, the MCR1 is cleared to zero:



- B0 = 1: Enable Carry on FLG<sub>a</sub> (flags CNTR overflow; latched or unlatched logic low on carry).
- B1 = 1: Enable Borrow on FLG<sub>a</sub> (flags CNTR underflow, latched or unlatched logic low on borrow).
- B2 = 1: Enable Compare on FLG<sub>a</sub> (In free-running count mode a latched or unlatched logic low is generated in both up and down count directions at CNTR = IDR. In contrast, in range-limit and mod-n count modes a latched or unlatched low is generated at CNTR = IDR in the up-count direction only).
- B3 = 1: Enable index on FLG<sub>a</sub> (flags index, latched or unlatched logic low when INDX input is at active level)
- B5B4 = 00: FLG<sub>b</sub> disabled (fixed high)
- = 01: FLG<sub>b</sub> = **Sign**, high for negative signifying CNTR underflow, low for positive.
- = 10: FLG<sub>b</sub> = **Up/Down** count direction, high in count-up, low in count-down.
- B6 = 0: Enable counting.
- = 1: Disable counting.
- B7 = 0: FLG<sub>a</sub> is latched.
- = 1: FLG<sub>a</sub> is non-latched and instantaneous.

**NOTE:** Carry, Borrow, Compare and Index can all be simultaneously enabled on FLG<sub>a</sub>.

**I/O PINS:** The following is a description of the input/out pins.

**RS0, RS1, RS2**

Inputs. These three inputs select the hardware registers for read/write access according to Table 1 and Table 2. Table 1 applies to 8-bit bus configuration. Table 2 applies to 16-bit bus configuration.

**TABLE 1**

| <u>CS/</u> | <u>RS2</u> | <u>RS1</u> | <u>RS0</u> | <u>RD/</u> | <u>WR/</u> | <u>SELECTED REGISTER</u> | DATABUS             | <u>OPERATION</u> |
|------------|------------|------------|------------|------------|------------|--------------------------|---------------------|------------------|
|            |            |            |            |            |            |                          | <u>REGISTER MAP</u> |                  |
| 1          | x          | x          | x          | x          | x          | none                     | none                | none             |
| 0          | 0          | 0          | 0          | 0          | 1          | MCR0                     | DBL                 | READ             |
| 0          | 0          | 0          | 1          | 0          | 1          | MCR1                     | DBL                 | READ             |
| 0          | 0          | 1          | 0          | 0          | 1          | ODR0                     | DBL                 | READ             |
| 0          | 0          | 1          | 1          | 0          | 1          | ODR1                     | DBL                 | READ             |
| 0          | 1          | 0          | 0          | 0          | 1          | ODR2                     | DBL                 | READ             |
| 0          | 1          | 0          | 1          | 0          | 1          | ODR3                     | DBL                 | READ             |
| 0          | 1          | 1          | 0          | 0          | 1          | STR                      | DBL                 | READ             |
| 0          | 0          | 0          | 0          | 1          | 0          | MCR0                     | DBL                 | WRITE            |
| 0          | 0          | 0          | 1          | 1          | 0          | MCR1                     | DBL                 | WRITE            |
| 0          | 0          | 1          | 0          | 1          | 0          | IDR0                     | DBL                 | WRITE            |
| 0          | 0          | 1          | 1          | 1          | 0          | IDR1                     | DBL                 | WRITE            |
| 0          | 1          | 0          | 0          | 1          | 0          | IDR2                     | DBL                 | WRITE            |
| 0          | 1          | 0          | 1          | 1          | 0          | IDR3                     | DBL                 | WRITE            |
| 0          | 1          | 1          | 0          | 1          | 0          | TCR                      | DBL                 | WRITE            |

**TABLE 2**

| <u>CS/</u> | <u>RS2</u> | <u>RS1</u> | <u>RS0</u> | <u>RD/</u> | <u>WR/</u> | <u>SELECTED REGISTER</u> | DATABUS             | <u>OPERATION</u> |
|------------|------------|------------|------------|------------|------------|--------------------------|---------------------|------------------|
|            |            |            |            |            |            |                          | <u>REGISTER MAP</u> |                  |
| 1          | x          | x          | x          | x          | x          | none                     | none                | none             |
| 0          | 0          | 0          | 0          | 0          | 1          | [MCR1:MCR0]              | [DBH:DBL]           | READ             |
| 0          | 0          | 1          | 0          | 0          | 1          | [ODR1:ODR0]              | [DBH:DBL]           | READ             |
| 0          | 1          | 0          | 0          | 0          | 1          | [ODR3:ODR2]              | [DBH:DBL]           | READ             |
| 0          | 1          | 1          | 0          | 0          | 1          | [STR]                    | [DBL]               | READ             |
| 0          | 0          | 0          | 0          | 1          | 0          | [MCR1:MCR0]              | [DBH:DBL]           | WRITE            |
| 0          | 0          | 1          | 0          | 1          | 0          | [IDR1:IDR0]              | [DBH:DBL]           | WRITE            |
| 0          | 1          | 0          | 0          | 1          | 0          | [IDR3:IDR2]              | [DBH:DBL]           | WRITE            |
| 0          | 1          | 1          | 0          | 1          | 0          | [TCR]                    | [DBL]               | WRITE            |

**Note 1.** x indicates don't care case.

**Note 2.** DBL stands for DB <7:0> ; DBH stands for DB <15:8>.

**x0/\_x1** Input. The x0/\_x1 input selects between axis-0 and axis-1 for Read and Write operations. A low at this input selects axis-0 while a high selects axis-1.

**RD/** Input. A low on RD/ input accesses an addressed register(s) for read and places the data on the databus, DB<15:0> in accordance with Table 1 and Table 2.

**CS/** Input. A low on the CS/ input enables the chip for read or write operation. When the CS/ input is high, read and write operations are disabled and the databus, DB<15:0> is placed in a high impedance state.

**WR/** Input. A low pulse on the WR/ input writes the data on the databus, DB<15:0> into the addressed register according to Table 1 and Table 2. The write operation is completed at the trailing edge of the WR/ pulse.

**PCKI, PCKO.** Input, Output. A clock applied at PCKI input is used for validating the logic states of the A and B quadrature clocks and the INDX/ input. Alternatively, a crystal oscillator connected between PCKI and PCKO can be used to generate the filter clock. The PCK input frequency,  $f_{PCK}$  is divided down by a factor of 1 or 2 according to bit7 of MCR0. The resultant clock is used to sample the logic levels of the A, the B and the INDX inputs. If a logic level at any of these inputs remains stable for a minimum of two filter clock periods, it is validated as a correct logic state.

The PCKI input is common to both axes, but the filter clock frequency for any axis is set by its associated MCR0 register.

In non-quadrature mode, no filter clock is used and the PCKI input should be connected to either VDD or GND.

**x0A, x0B** Inputs. These are the A and B count inputs in axis-0. These inputs can be configured to function either in quadrature mode or in non-quadrature mode. The configuration is made through MCR0. In quadrature mode, A and B clocks are 90 degrees out of phase such as the output from an Incremental Encoder. When A leads B in phase, the CNTR counts up and when B leads A in phase, the CNTR counts down.

In non-quadrature mode, A serves as the count input while B controls the count direction. When B is **high**, positive transitions at the A input causes the CNTR to count **up**. Conversely, when B is **low**, the positive transition at the A input causes the CNTR to count **down**.

In quadrature mode, A and B inputs are sampled by an internal filter clock generated from the PCKI input. In non-quadrature mode, A and B inputs are not sampled and the count clocks are applied to the CNTR, bypassing the filter circuit.

#### **x1A , x1B:**

These are the A and B inputs corresponding to axis-1, . Functionally, they are identical with the A and B inputs of axis-0.

**x0INDX/** Input. The INDX/ input in axis-0. The INDX/ input can be configured to function as load\_CNTR or reset\_CNTR or load\_ODR input via MCR0. In quadrature mode the INDX/ input can be configured to operate in either synchronous or asynchronous mode. In the synchronous mode the INDX/ input is sampled with the same filter clock used for sampling the A and the B inputs and must satisfy the phase relationship with A and B in which INDX/ is at the active level during a minimum of a quarter cycle of both A and B high or both A and B low. The active level of the INDX/ input is logic low.

In non-quadrature mode the INDX/ input is unconditionally set to the asynchronous mode. In the asynchronous mode the INDX/ input is not sampled and can be applied in any phase relationship with respect to the A and B inputs.

The INDX/ input can be either enabled or disabled in both quadrature and non-quadrature modes.

**x1INDX/.** The INDX/ input corresponding to axes-1. Functionally, it is identical with the INDX/ input of axis-0.

**IO16/** Input. When low, 16-bit databus configuration is invoked in accordance with Table 2. When high, 8-bit databus configuration is invoked in accordance with Table 1. This input has an internal pull-up.

**x0FLGa** Output. The FLGa output in axis-0. The FLGa output is configured by MCR1 register to function as Carry and/or Borrow and/or Compare and/or Index flag. A Carry flag is generated when the CNTR overflows, a Borrow flag is generated when the CNTR underflows, a Compare flag is generated by the condition, CNTR = IDR and Index flag is generated when Index input is at active level. The FLGa output can be configured to produce outputs in either latched mode or instantaneous mode. In the latched mode when the selected event of Carry or Borrow or Compare or index has taken place, FLGa switches low and remains low until the status register, STR is cleared. In the instantaneous mode, a negative pulse is generated instantaneously when the event takes place. The FLGa output can be disabled to remain at a fixed logic high.

**x1FLGa** Output. The FLGa output corresponding to axes-1. Functionally, it is identical with the FLGa output of axis-0.

**x0FLGb** Output. The FLGb output in axis-0. The FLGb output is configured by MCR1 to function as either Sign or Up/Down count direction indicator.

When configured as Sign, the FLGb output remains high when CNTR is in an underflow state (caused by down counts at or below zero), indicating a negative number. When the CNTR counts up past zero, FLGb switches low, indicating a positive number.

When configured as Up/Down indicator, a high at the FLGb indicates that the current count direction is up (incremental) whereas a low indicates that the direction is down or decremental.

The FLGb output can be disabled to remain at a fixed logic high.

**x1FLGb** Output. The FLGb output of axis-1. Functionally, it is identical with the FLGb output of axis-0.

**x0CKO** Output. Axis-0 count clock output. In non-quadrature mode, the CKO output is identical with the input-A clock. In quadrature mode, CKO is derived from the filtered and decoded quadrature clocks applied at the A and B inputs. In either mode CKO is a true representative of the internal count clock.

**x1CKO** Output. Axis-1 count clock output. Functionally, it is identical with the CKO output of axis-0.

**VDD**. Supply voltage. Positive terminal.

**GND**. Supply voltage. Negative terminal.

The information included herein is believed to be accurate and reliable. However, LSI Computer Systems, Inc. assumes no responsibilities for inaccuracies, nor for any infringements of patent rights of others which may result from its use.

**Absolute Maximum Ratings:**

| Parameter             | Symbol           | Values   | Unit |
|-----------------------|------------------|--|------|
| Voltage at any input  | V <sub>IN</sub>  | V <sub>SS</sub> - 0.3 to V <sub>DD</sub> + 0.3 | V    |
| Supply Voltage        | V <sub>DD</sub>  | +7.0   | V    |
| Operating Temperature | T <sub>A</sub>   | -25 to +80                                     | °C   |
| Storage Temperature   | T <sub>STG</sub> | -65 to +150                                    | °C   |

**DC Electrical Characteristics.** (T<sub>A</sub> = -25°C to +80°C, V<sub>DD</sub> = 3V to 5.5V)

| Parameter                | Symbol            | Min. Value         | Max. Value          | Unit | Remarks   |
|--------------------------|-------------------|--------------------|---------------------|------|---|
| Supply Voltage           | V <sub>DD</sub>   | 3.0                | 5.5                 | V    | -   |
| Supply Current           | I <sub>DD</sub>   | -                  | 800                 | μA   | All clocks off  |
| Input Logic Low          | V <sub>IL</sub>   | -                  | 0.15V <sub>DD</sub> | V    | -   |
| Input Logic High         | V <sub>IH</sub>   | 0.5V <sub>DD</sub> | -                   | V    | -   |
| Input Leakage Current    | I <sub>ILK</sub>  | -                  | 30                  | nA   | -   |
| Data Bus Leakage Current | I <sub>DLK</sub>  | -                  | 60                  | nA   | Data bus off  |
| Data Bus Source Current  | I <sub>DBH</sub>  | 2.0                | -                   | mA   | V <sub>O</sub> = V <sub>DD</sub> - 0.5V, V <sub>DD</sub> = 5V |
| Data Bus Sink Current    | I <sub>DBL</sub>  | -6.0               | -                   | mA   | V <sub>O</sub> = 0.5V, V <sub>DD</sub> = 5V                   |
| FLGa, FLGb, INT/ Source  | I <sub>OSRC</sub> | 1.0                | -                   | mA   | V <sub>O</sub> = V <sub>DD</sub> - 0.5V, V <sub>DD</sub> = 5V |
| FLGa, FLGb, INT/ Sink    | I <sub>OSNK</sub> | -6.0               | -                   | mA   | V <sub>O</sub> = 0.5V, V <sub>DD</sub> = 5V                   |

**Transient Characteristics.** (T<sub>A</sub> = -25°C to +80°C, V<sub>DD</sub> = 3V to 5.5V)

| Parameter                       | Symbol | Min. Value | Max. Value | Unit | Remarks  |
|---------------------------------|--------|------------|------------|------|--|
| <b>Read Cycle (See Fig. 2)</b>  |        |            |            |      |  |
| RD/ Pulse Width                 | tr1    | 80         | -          | ns   | -  |
| CS/ Set-up Time                 | tr2    | 80         | -          | ns   | -  |
| CS/ Hold Time                   | tr3    | 0          | -          | ns   | -  |
| RS<2:0> Set-up Time             | tr4    | 80         | -          | ns   | -  |
| RS<2:0> Hold Time               | tr5    | 10         | -          | ns   | -  |
| x0/_x1 Set-up Time              | tr6    | 80         | -          | ns   | -  |
| x0/_x1 Hold Time                | tr7    | 10         | -          | ns   | -  |
| DB<15:0> AccessTime             | tr8    | 80         | -          | ns   | Access starts when both RD/ and CS/ are low.         |
| DB<15:0> Release Time           | tr9    | -          | 35         | ns   | Release starts when either RD/ or CS/ is terminated. |
| Back to Back Read delay         | tr10   | 10         | -          | ns   | -  |
| <b>Write Cycle (See Fig. 3)</b> |        |            |            |      |  |
| WR/ Pulse Width                 | tw1    | 45         | -          | ns   | -  |
| CS/ Set-up Time                 | tw2    | 45         | -          | ns   | -  |
| CS/ Hold Time                   | tw3    | 0          | -          | ns   | -  |
| RS<2:0> Set-up Time             | tw4    | 45         | -          | ns   | -  |
| RS<2:0> Hold Time               | tw5    | 10         | -          | ns   | -  |
| x0/_x1 Set-up Time              | tw6    | 45         | -          | ns   | -  |
| x0/_x1 Hold Time                | tw7    | 10         | -          | ns   | -  |
| DB<15:0> Set-up Time            | tw8    | 45         | -          | ns   | -  |
| DB<15:0> Hold Time              | tw9    | 10         | -          | ns   | -  |
| Back to Back Write Delay        | tw10   | 90         | -          | ns   | -  |



**For VDD = 3.3V ±10%**

| Parameter                               | Symbol                            | Min. Value | Max. Value | Unit | Remarks                                   |
|---|-----------------------------------|------------|------------|------|---|
| <b>Quadrature Mode</b> (See Fig. 4 - 6) |                                   |            |            |      |   |
| PCKI High Pulse Width                   | t1                                | 24         | -          | ns   | -   |
| PCKI Low Pulse Width                    | t2                                | 24         | -          | ns   | -   |
| PCKI Frequency                          | f <sub>PCK</sub>                  | -          | 20         | MHz  | -   |
| Filter Clock (ff) Period                | t3                                | 50         | -          | ns   | t3 = t1+ t2, MDR0 <7> = 0                 |
|   | t3                                | 100        | -          | ns   | t3 = t1+ t2, MDR0 <7> = 1                 |
| Filter Clock frequency                  | f <sub>f</sub>                    | -          | 20         | MHz  | f <sub>f</sub> = 1/t3                     |
| Quadrature Separation                   | t4                                | 52         | -          | ns   | t4 > t3                                   |
| Quadrature Clock Pulse Width            | t5                                | 105        | -          | ns   | t5 > 2t3                                  |
| Quadrature Clock frequency              | f <sub>QA</sub> , f <sub>QB</sub> | -          | 4.5        | MHz  | f <sub>QA</sub> = f <sub>QB</sub> < 1/4t3 |
| Quadrature Clock to Count Delay         | t <sub>Q1</sub>                   | 4t3        | 5t3        | -    | -   |
| x1, x2, x4 Count Clock Pulse Width      | t <sub>Q2</sub>                   | 25         | -          | ns   | t <sub>Q2</sub> = t3/2                    |
| Quadrature Clock to FLGa delay          | t <sub>fda</sub>                  | 4.5t3      | 5.5t3      | ns   | -   |
| Quadrature Clock to FLGb delay          | t <sub>fdb</sub>                  | 3t3        | 4t3        | ns   | -   |
| INDX/ Input Pulse Width                 | t <sub>id</sub>                   | 60         | -          | ns   | t <sub>id</sub> > t4                      |
| INDX/ set-up time                       | t <sub>is</sub>                   | 10         | -          | ns   | -   |
| INDX/ hold time                         | t <sub>ih</sub>                   | 10         | -          | ns   | -   |
| FLGa Output Width                       | t <sub>fw</sub>                   | 50         | -          | ns   | t <sub>fw</sub> t4                        |

**Non-Quadrature Mode** (See Fig. 7 - 8)

|                               |                 |    |    |     |                                |
|-------------------------------|-----------------|----|----|-----|--------------------------------|
| Clock A - High Pulse Width    | t6              | 24 | -  | ns  | -                              |
| Clock A - Low Pulse Width     | t7              | 24 | -  | ns  | -                              |
| Direction Input B Set-up Time | t <sub>8s</sub> | 24 | -  | ns  | -                              |
| Direction Input B Hold Time   | t <sub>8</sub>  | 20 | -  | ns  | -                              |
| Clock Frequency               | f <sub>A</sub>  | -  | 20 | MHz | f <sub>A</sub> = (1/(t6 + t7)) |
| Clock to FLGa Out Delay       | t9              | -  | 40 | ns  | -                              |
| FLGa Out Pulse Width          | t10             | 24 | -  | ns  | t10 = t7                       |
| INDX/ Pulse Width             | t11             | 30 | -  | ns  | -                              |

**For VDD = 5V ±10%**

| Parameter                               | Symbol                            | Min. Value | Max. Value | Unit | Remarks                                   |
|---|-----------------------------------|------------|------------|------|---|
| <b>Quadrature Mode</b> (See Fig. 4 - 6) |                                   |            |            |      |   |
| PCK High Pulse Width                    | t1                                | 12         | -          | ns   | -   |
| PCK Low Pulse Width                     | t2                                | 12         | -          | ns   | -   |
| PCK frequency                           | f <sub>PCK</sub>                  | -          | 40         | MHz  | -   |
| Filter Clock (ff) period                | t3                                | 25         | -          | ns   | t3 = t1+ t2, MDR0 <7> = 0                 |
|   | t3                                | 50         | -          | ns   | t3 = t1+ t2, MDR0 <7> = 1                 |
| Filter Clock frequency                  | f <sub>f</sub>                    | -          | 40         | MHz  | -   |
| Quadrature Separation                   | t4                                | 26         | -          | ns   | t4 > t3                                   |
| Quadrature Clock Pulse Width            | t5                                | 52         | -          | ns   | t5 > 2t3                                  |
| Quadrature Clock frequency              | f <sub>QA</sub> , f <sub>QB</sub> | -          | 9.6        | MHz  | f <sub>QA</sub> = f <sub>QB</sub> < 1/4t3 |
| Quadrature Clock to Count Delay         | t <sub>Q1</sub>                   | 4t3        | 5t3        | -    | -   |
| x1, x2, x4 Count Clock Pulse Width      | t <sub>Q2</sub>                   | 12         | -          | ns   | t <sub>Q2</sub> = t3/2                    |
| Quadrature Clock to FLGa delay          | t <sub>fda</sub>                  | 4.5t3      | 5.5t3      | ns   | -   |
| Quadrature Clock to FLGb delay          | t <sub>fdb</sub>                  | 3t3        | 4t3        | ns   | -   |
| INDX/ Input Pulse Width                 | t <sub>id</sub>                   | 32         | -          | ns   | t <sub>id</sub> > t4                      |
| INDX/ set-up time                       | t <sub>is</sub>                   | 5          | -          | ns   | -   |
| INDX/ hold time                         | t <sub>ih</sub>                   | 5          | -          | ns   | -   |
| FLGa Output Width                       | t <sub>fw</sub>                   | 24         | -          | ns   | t <sub>fw</sub> t4                        |

**Non-Quadrature Mode** (See Fig. 7 - 8)

|                               |                |    |    |     |                                |
|-------------------------------|----------------|----|----|-----|--------------------------------|
| Clock A - High Pulse Width    | t6             | 12 | -  | ns  | -                              |
| Clock A - Low Pulse Width     | t7             | 12 | -  | ns  | -                              |
| Direction Input B Set-up Time | t <sub>8</sub> | 12 | -  | ns  | -                              |
| Direction Input B Hold Time   | t <sub>8</sub> | 10 | -  | ns  | -                              |
| Clock frequency               | f <sub>A</sub> | -  | 40 | MHz | f <sub>A</sub> = (1/(t6 + t7)) |
| Clock to FLGa Out Delay       | t9             | -  | 20 | ns  | -                              |
| FLGa Out Pulse Width          | t10            | 12 | -  | ns  | t10 = t7                       |
| INDX/ Pulse Width             | t11            | 15 | -  | ns  | -                              |

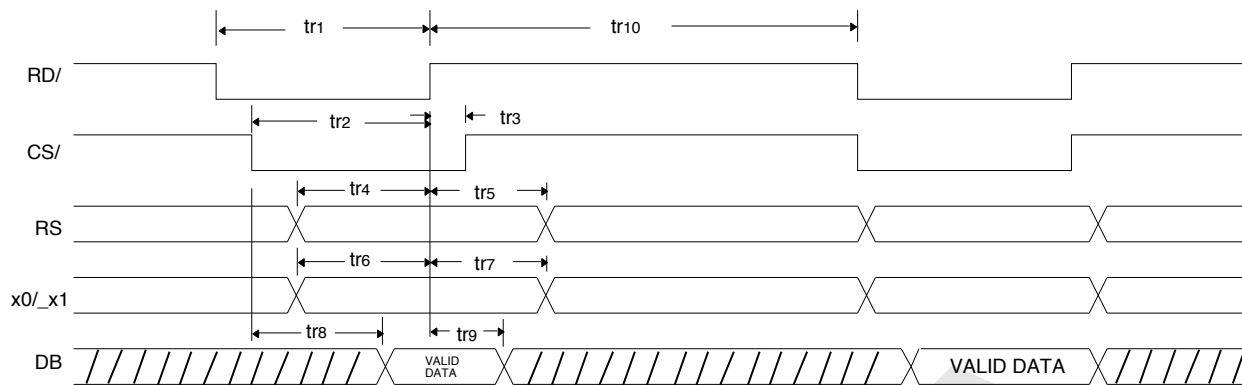


FIGURE 2. READ CYCLE

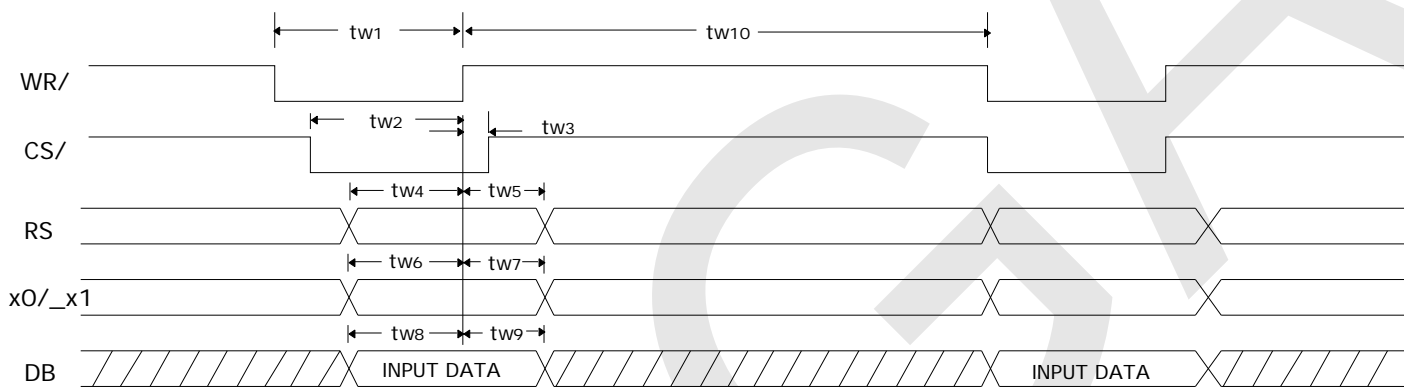
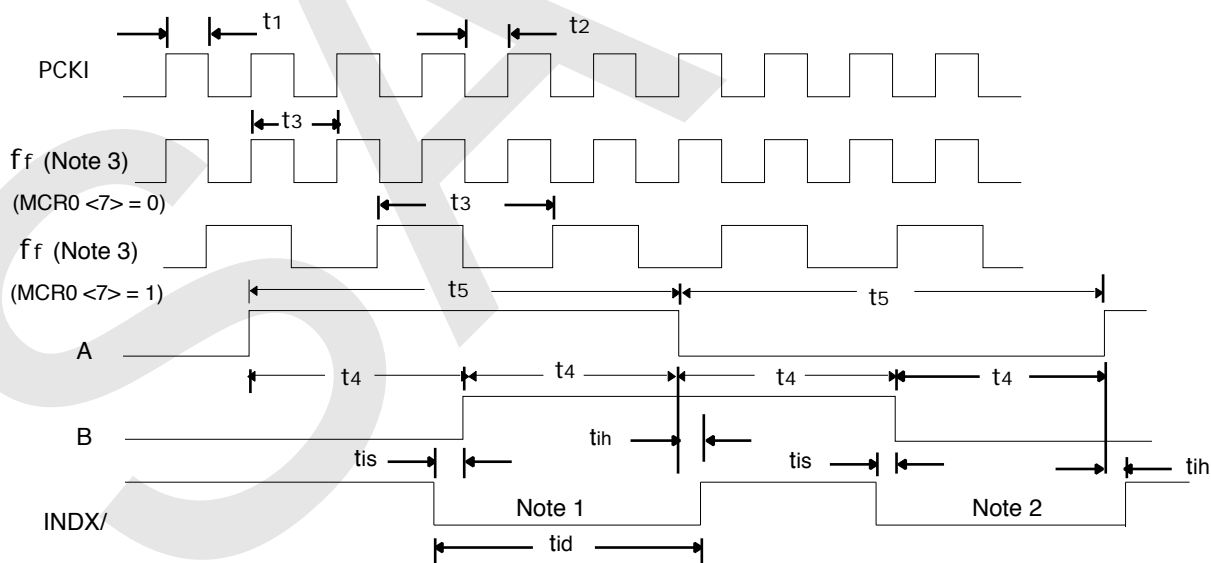
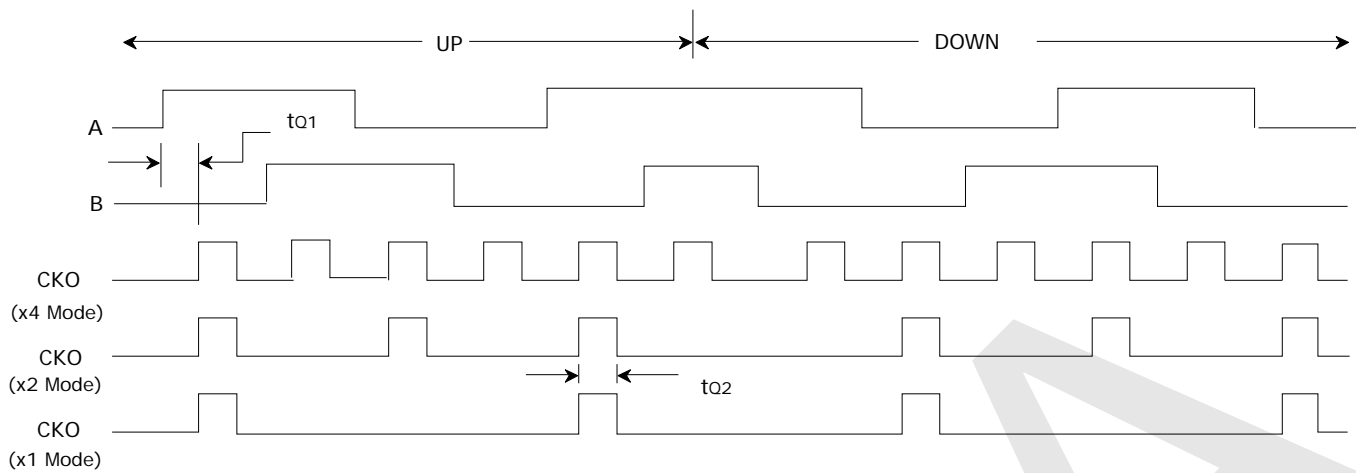


FIGURE 3. WRITE CYCLE



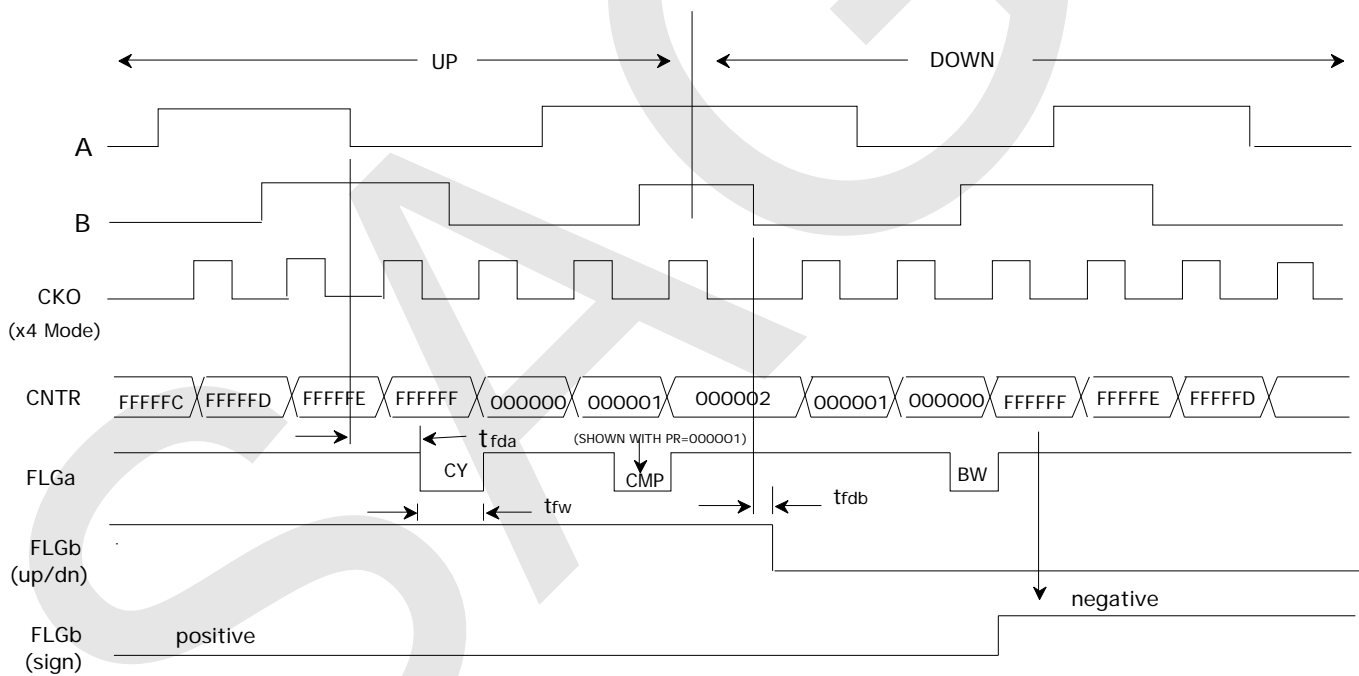
- Note 1.** Synchronous mode index coincident with both A and B high.
- Note 2.** Synchronous mode index coincident with both A and B low.
- Note 3.** f<sub>f</sub> is the internal effective filter clock.

FIGURE 4. PCKI, A, B AND INDX/



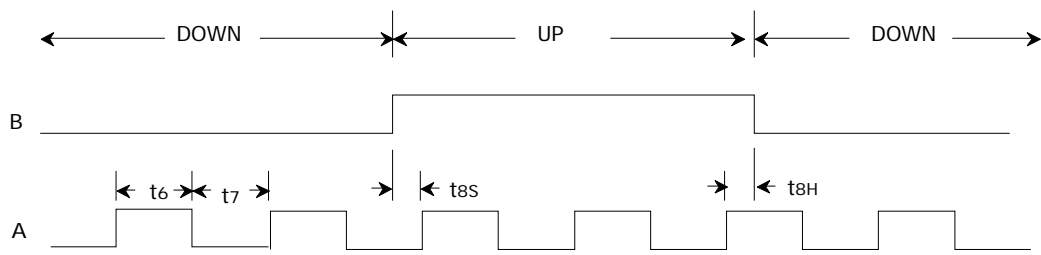
**NOTE.** CKO is identical with internal count clock.

**FIGURE 5. A/B QUADRATURE CLOCKS vs OUTPUT CLOCK, CKO**

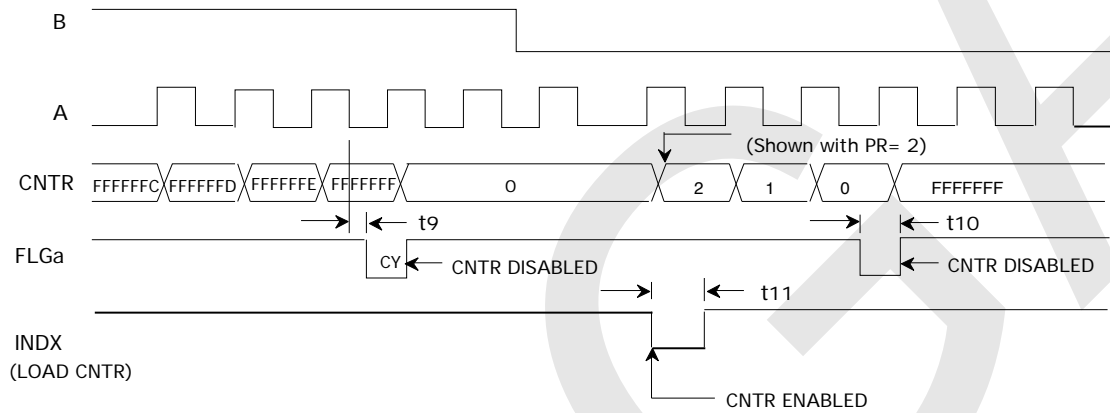


**NOTE.** FLGa is in non-latched mode.

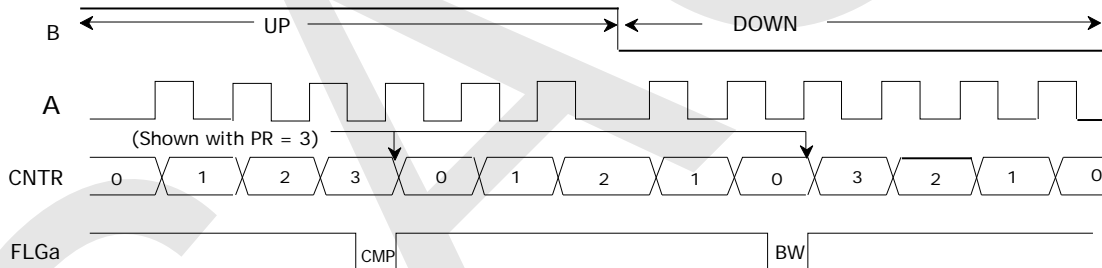
**FIGURE 6. QUADRATURE CLOCKS vs FLGa, FLGb OUTPUTS**



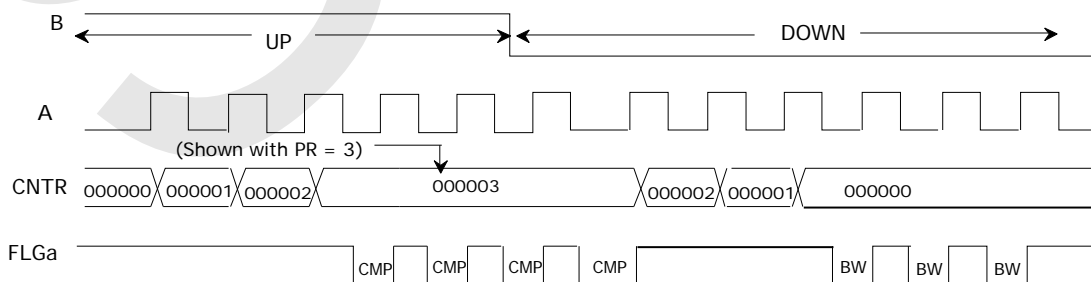
**FIGURE 7. COUNT (A) AND DIRECTION (B) INPUTS IN NON-QUADRATURE MODE**



**FIGURE 8. SINGLE-CYCLE, NON-QUADRATURE**



**FIGURE 9. MODULO-N, NON-QUADRATURE**



**FIGURE 10. RANGE-LIMIT, NON-QUADRATURE**

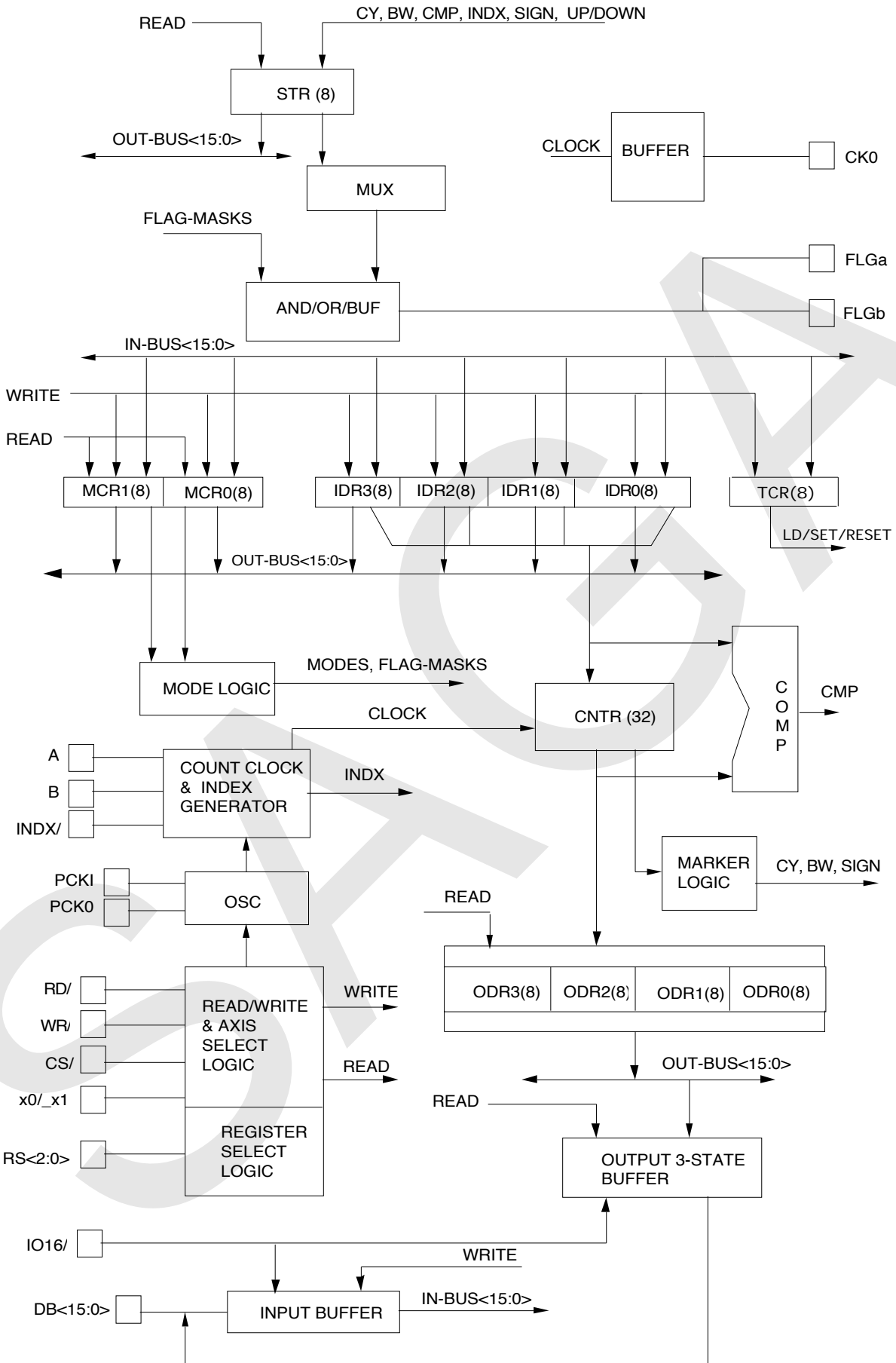


FIGURE 11. LS7766 BLOCK DIAGRAM FOR SINGLE-AXIS

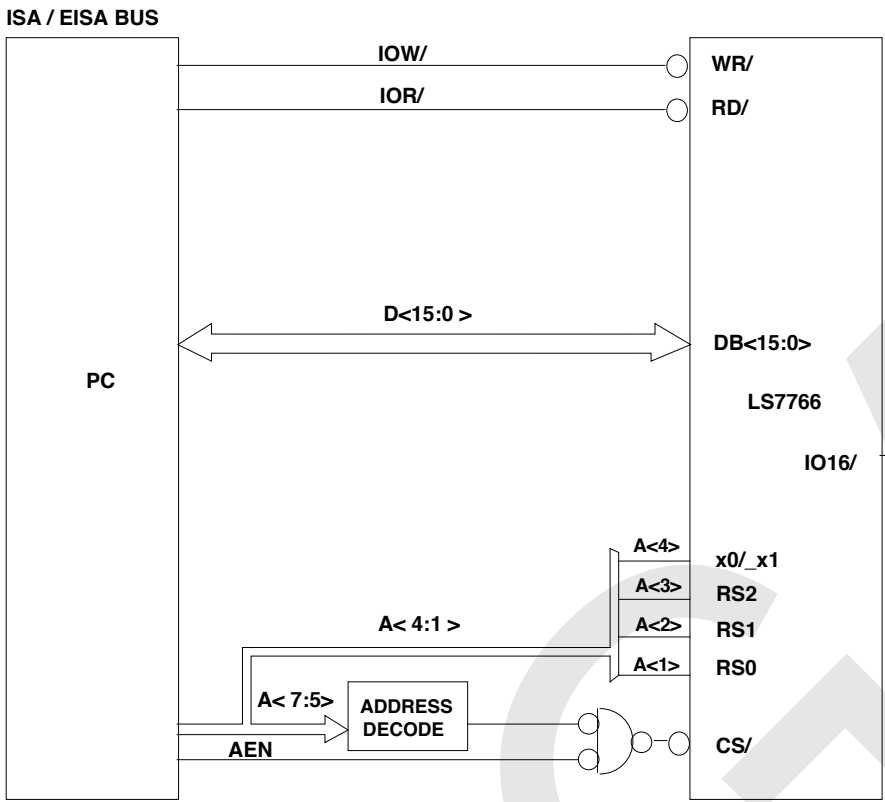


FIGURE 12. LS7766 TO ISA / EISA INTERFACE with 16-BIT BUS

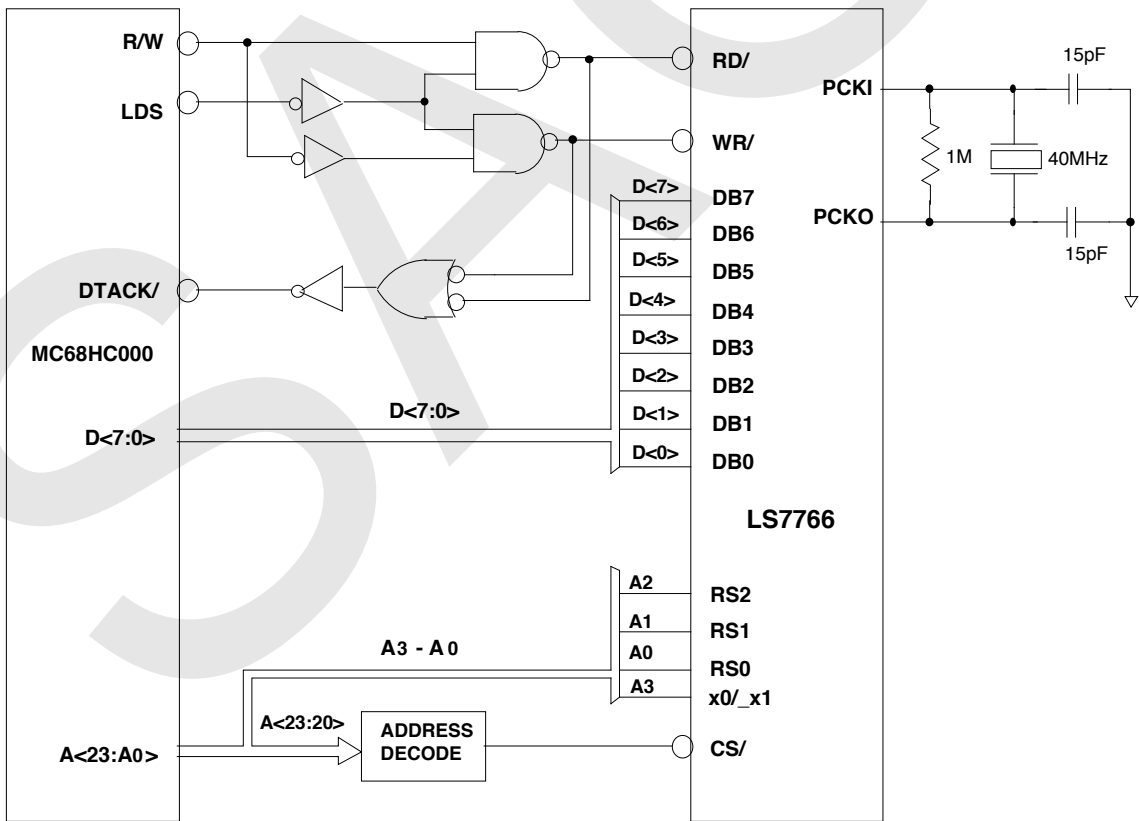


FIGURE 13. LS7766 TO MC68HC000 INTERFACE with 8-BIT BUS